# Games for Nation Building

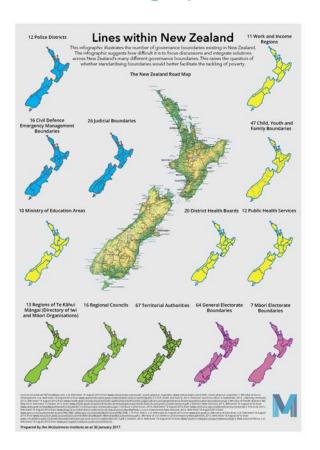
19 July 2017

For Playpen Event, Institute of Public Sector Leadership Civil Service College, Singapore

Wendy McGuinness



### Lines within New Zealand infographic

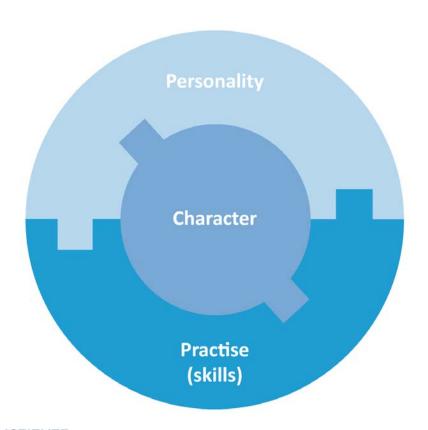




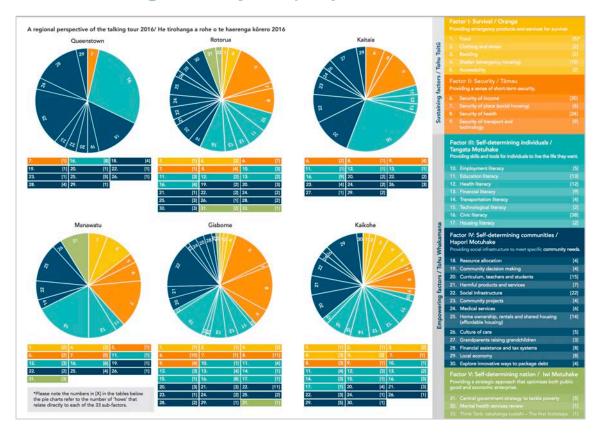
#### 1. Our Project 2058



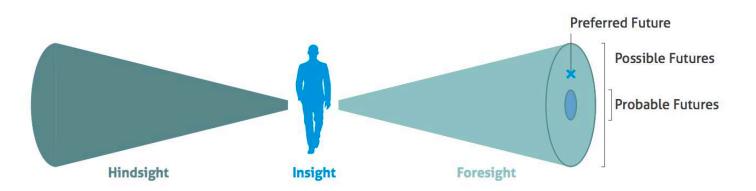
# 2. Our TalentNZ Project



# 3. Our TacklingPovertyNZ project



# 4. Our ForesightNZ project

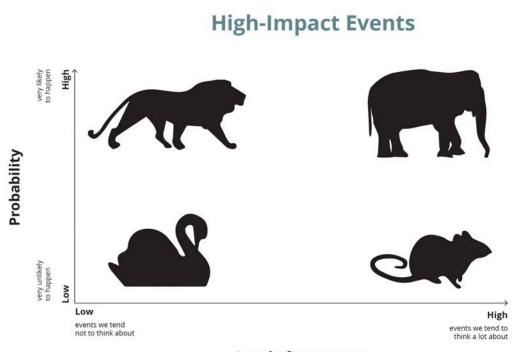


# ForesightNZ playing cards





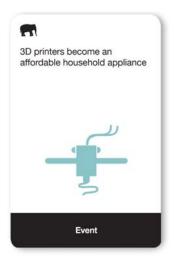
#### High-Impact Events diagram



Level of awareness

### ForesightNZ playing cards – Event cards

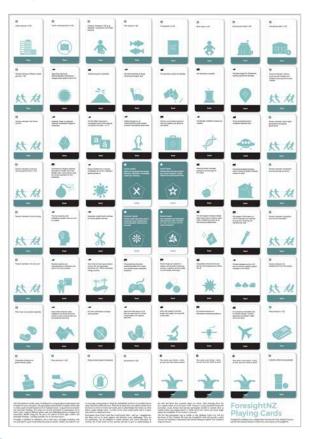








### ForesightNZ playing cards

















# Workshop booklet





#### Games for nation building

- Why and how?
- Fun, transparency and trust
- Purpose
- You might know the cards that will play out but you do not know in what order and when.
- Knowledge, agility and ethics is key
- Be bold the world needs us to be

# ForesightNZ playing cards



